BAD THOUGHTS STUDIOS PRESENTS

THE CRIME OF CREATION

PRESS & MEDIA KIT

An immersive, participatory theatrical experience about art, memory, and the cost of being seen.

MIAMI / LITTLE HAVANA / 2026

Created, written and directed by Gabrielle Alexander

Produced by Bad Thoughts Studios

PRESS CONTACT

thecrimeofcreation@badthoughts.studio

crimeofcreation.badthoughts.studio

An evening becomes an artwork.

OFFICIAL ONE-SENTENCE DESCRIPTION

The Crime of Creation is a bilingual, participatory immersive theater experience in which guests enter a Cuban artist’s home, encounter a private collection, share a meal, and become witnesses to a night that changes everything.

EDITORIAL OVERVIEW

In Little Havana, Miami, The Crime of Creation invites audiences across a theatrical threshold into La Casita: the home of Manuel, an artist who has spent years safeguarding the paintings and stories others were afraid to exhibit. What begins as an exuberant Cuban gathering—art, conversation, food, music, and laughter—takes a different turn when authorities arrive to inspect the collection. Audiences are not passive observers. Their identities, conversations, and contributions become part of the action. The work asks who gets to decide what can be shown, what gets recorded, and what remains after someone is taken away.

THE EXPERIENCE

IMMERSIVE	Guests enter a fictional Cuban household, not a conventional auditorium.
PARTICIPATORY	Optional role cards, guest choices and a shared artwork shape the experience.
CUBAN / BILINGUAL	English and Cuban Spanish flow through the family, humor and conflict.
ART-LED	Artworks, memory, and the audience’s creative contributions carry the story.

The story at a glance.

TITLE	The Crime of Creation
CREATOR	Gabrielle Alexander
CREDITS	Written and directed by Gabrielle Alexander; produced by Bad Thoughts Studios
FORM	Bilingual, participatory immersive theater / dinner-theater development
SETTING	A fictional Cuban artist’s home, experienced in Miami
LOCATION	Little Havana, Miami
TIMING	In development for Miami Art Week 2026; final performance details to be confirmed
PRESS	thecrimeofcreation@badthoughts.studio
WEBSITE	crimeofcreation.badthoughts.studio

EDITORIAL ANGLES

- Artistic freedom, censorship, and the politics of visibility
- Cuban memory and intergenerational family relationships
- Why participatory theater belongs in Miami’s cultural conversation
- What happens when an audience becomes part of the artwork

Made to be shared.

COPY-READY CAPTION / SHORT

Art. A family. A house full of strangers. And a night that cannot be erased. THE CRIME OF CREATION is a bilingual immersive theater experience in development for Miami Art Week 2026 in Little Havana. Discover the project: crimeofcreation.badthoughts.studio

COPY-READY CAPTION / LONG

What begins as dinner in a Cuban artist’s home becomes a participatory exploration of creation, memory and censorship. Guests encounter artworks, meet a family with something to protect, and make a mark of their own. The Crime of Creation is created, written and directed by Gabrielle Alexander for Bad Thoughts Studios. Planned for Miami Art Week 2026; performance details will be announced through the project website.

MEDIA ACCESS

PRESS REQUESTS

Interviews, quotes, advance coverage, preview access, and production information.

APPROVED IMAGES

Official promotional images and captions will be released with photographer credits and usage terms.

VIDEO & SOCIAL

Approved vertical clips and share graphics can be added to the online press room when cleared.

VERIFICATION

Cast, venue, ticket details and partner credits must be checked against the latest official announcement.

REQUEST MEDIA / INTERVIEWS

thecrimeofcreation@badthoughts.studio